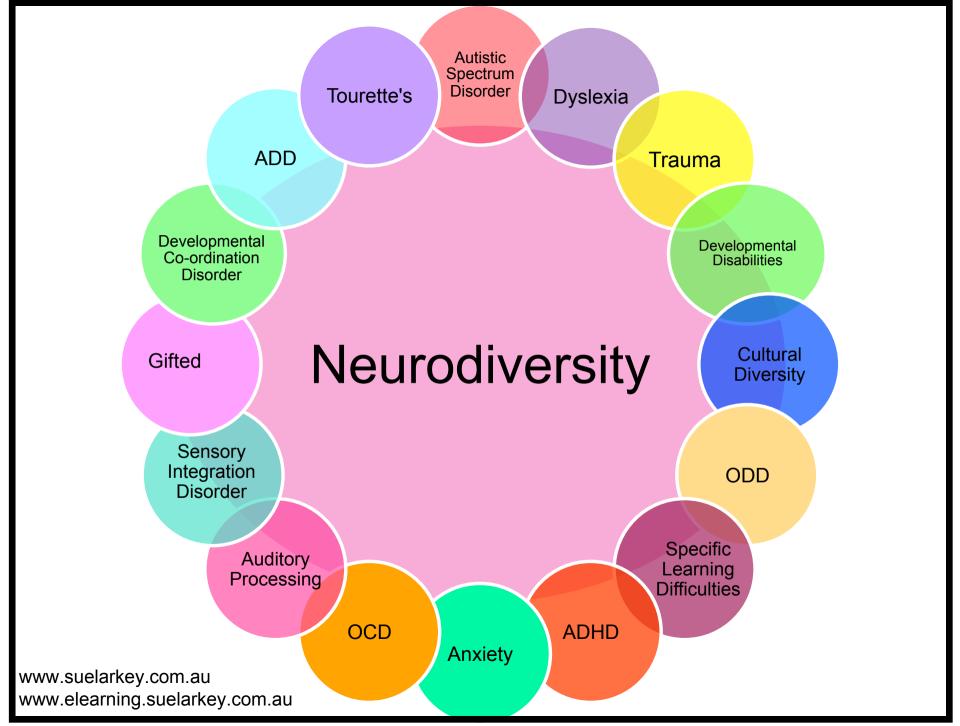
Developing Early Childhood Approaches for Children with Additional Needs

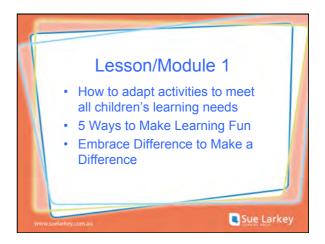
Presented by Sue Larkey

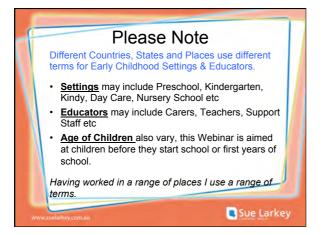


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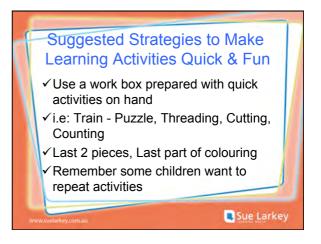


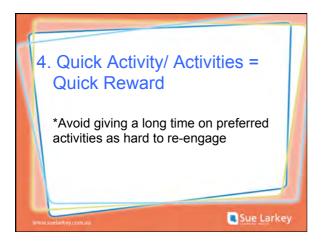




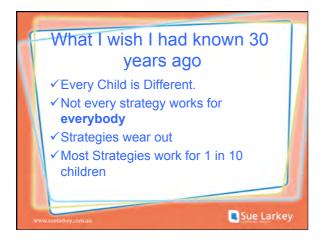
2. STOP the activity while the child is still having fun, before the child has had enough.





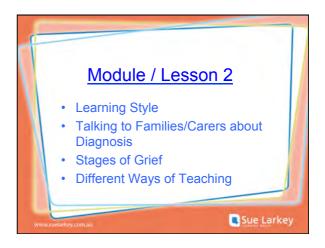


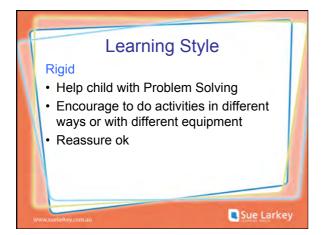


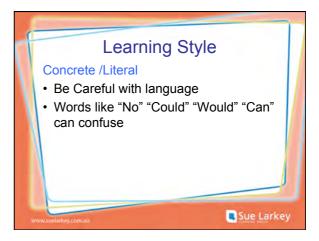


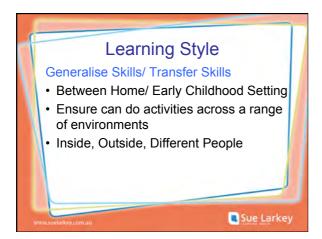










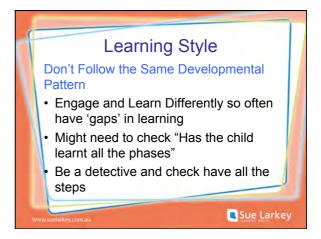








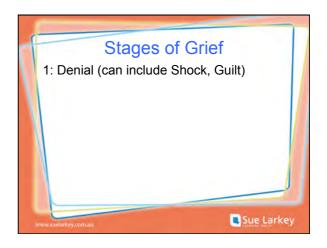












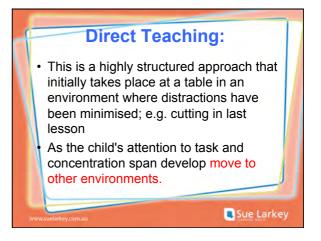


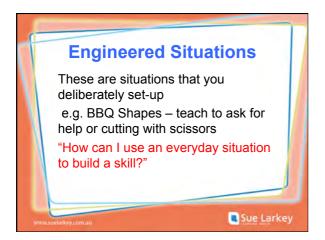


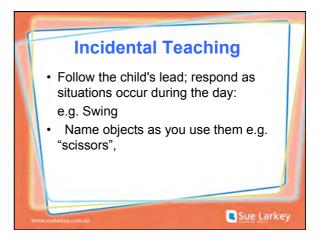






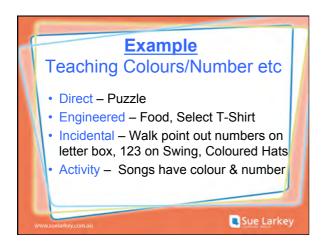




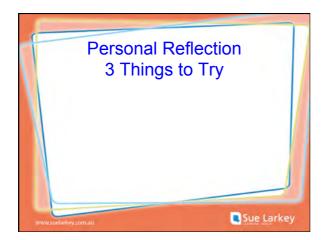


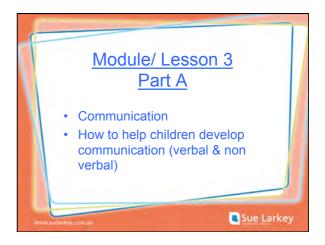












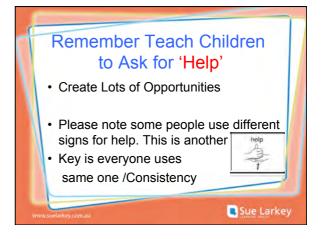




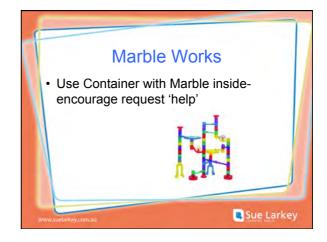


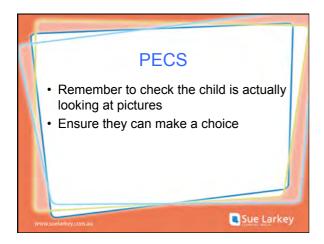








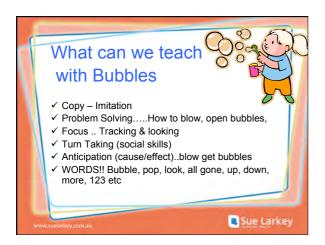


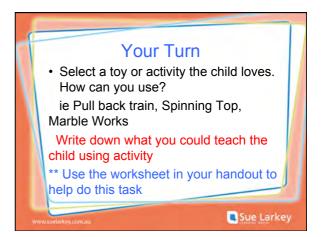












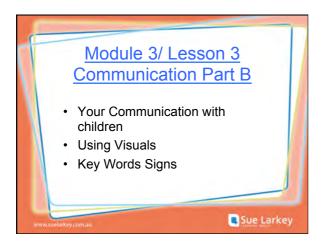
DEVELOPING COMMUNICATION TEMPLATE

Step 1: Select a toy or activity the child loves.

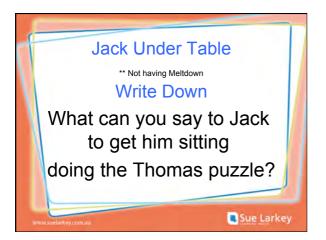
Step 2: How can you use to teach Communication?

Eg Pull back train, Spinning Top, Marble Works, Song, Book, Swing etc Write down what /how you could teach the child using the activity

Goal/Ideas	How you will Teach/Encourage
Request	
Help	
Pointing	
Attention	
Task Completion	
Joint Attention	
Tracking	
Turn Taking	
Anticipation	
Focus	
Listening	
Other	
Words (select at least	
4 words)	

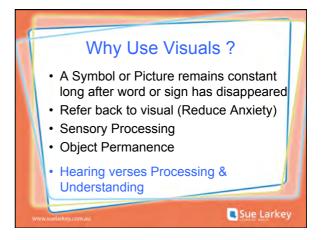












Being a Supportive Communication Partner



Communicating with young children who are Neurodiverse:

- Use the child's name first. Then pause before saying the rest of what you want to say. This will allow the child time to focus his attention on what you are saying.
- Use clear, precise language. Say exactly what you mean. Children with autism spectrum disorder do not infer meaning.
- Use positive language that tells the child what he can do.
- Allow the child time to process (think) and respond. Allow the child plenty of time to process your
 instruction. If he doesn't respond (you may need to wait a minute or more), repeat but do not
 rephrase the instruction.
- Be dramatic so that the child's attention is more likely to be drawn to you. He/she is also more likely to be able to interpret your body language if you exaggerate.
- Use one word more than the child is using.
- Sing and/or chant as well as tapping different neural pathways to speech singing and chanting calms the child as well as helping him self-regulate his behaviour.
- Lower your voice or use a monotone children with autism spectrum disorder may have auditory sensitivities particularly high frequency sounds.
- Do not insist that the child looks at you. Adults with autism spectrum disorder report that it actually hurts to have to make eye contact; that they can't look and listen at the same time.
- Use visual communication strategies as well as speech. The visual symbol is a constant whereas speech is transitory.
- Use visual sequences for daily routine; child's work schedule; any change that is going to happen.
- Use specific praise, e.g. "Good putting" rather than "Good work" or "Good boy." The latter comments do not tell the child what it is that he is doing that you like.
- Avoid sarcasm. Children with autism spectrum disorder are literal they may start hopping if you tell them to hop along to the bath!
- Choose the time of day when your child is most happy and relaxed to focus on language activities.

RECOMMENDED RESOURCES

The Early Years: Foundations for All Learning By Sue Larkey and Gay von Ess



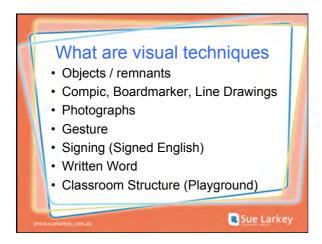
Practical
Communication
Programmes
By Jo Adkins
and Sue Larkey



Pics for PECS
CD contains over 2000 icons

















www.suelarkey.com.au

EXAMPLE OF HOW TO WRITE A SOCIAL SCRIPT



My name is ... If I don't know what • to do I can ask for help.

TITLE: Introduces the topic/ scenario

Sometimes I need to ask the teacher for help.

It's okay to ask for help when I don't know what to do.

PERSPECTIVE SENTENCE: Makes the script personal for the child and more specific to them. It appeals to their literalness.



I look towards the teacher.

COACHING SENTENCE:

Keeps it positive and tells the child what to

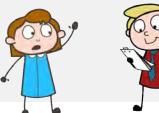






Sometimes the teacher is busy with someone else, that is okay I can wait for help.

ALTERNATIVE SCENARIO: Include likely scenarios to avoid





When the teacher has finished with the other student I can call out in a medium voice, "Excuse me."

DESCRIPTIVE SENTENCE:

Teaches the social skills necessary in the scenario.

I wait for the teacher to look at me and say my name.

I then ask my question.

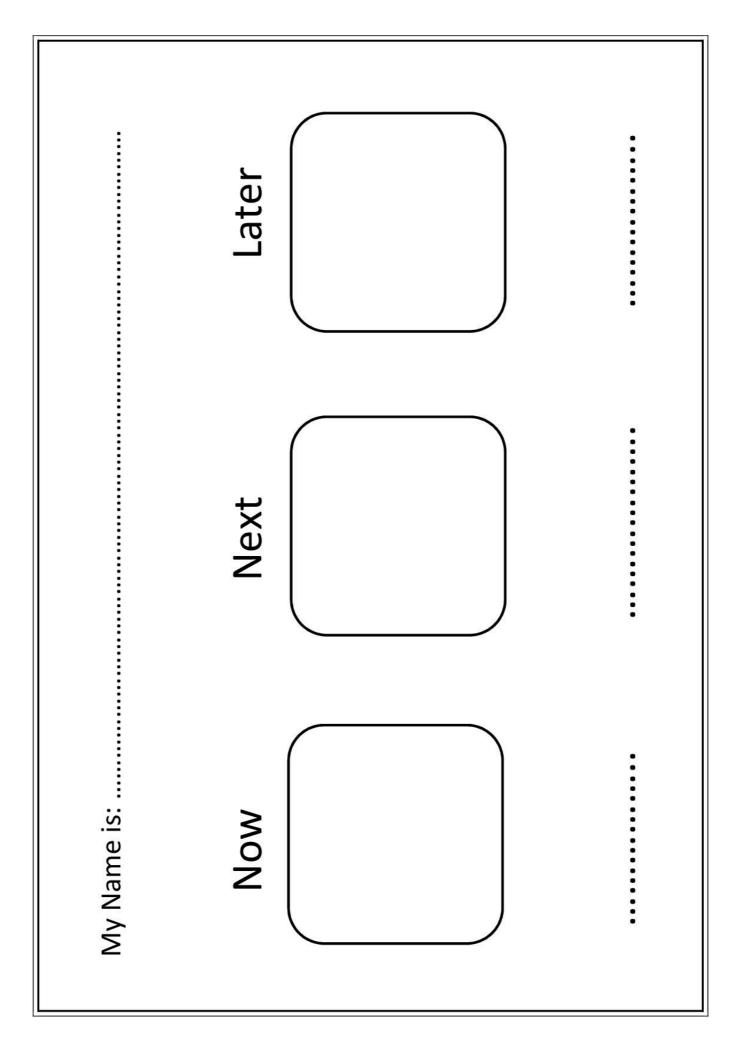
Thank You!

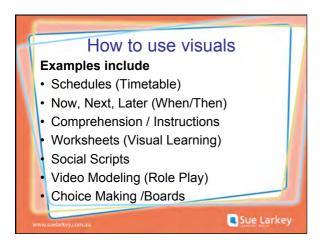


When the teacher has answered my question I say, "Thank you."

It is okay to ask the teacher for help if I don't know what to do. **CONCLUSION > AFFIRMATION:**

Positively reinforces and restates the original purpose with addition information

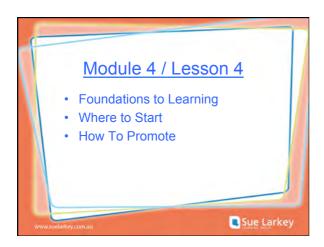










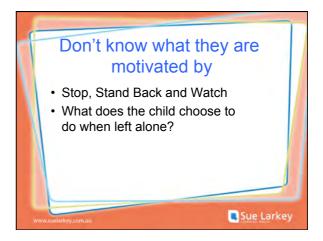


















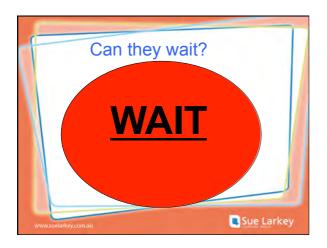






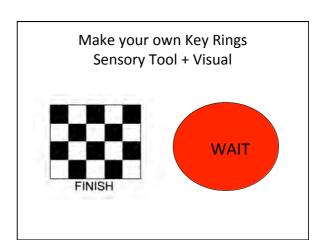




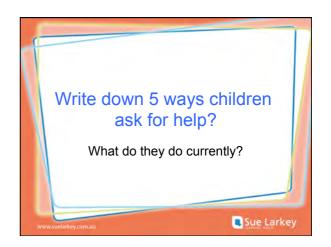




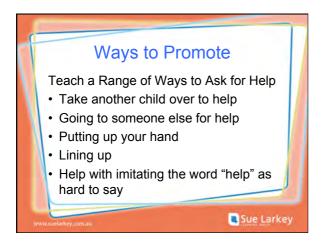








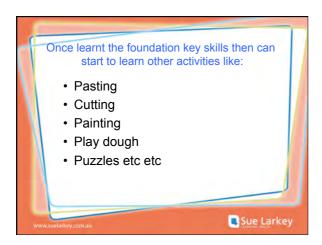
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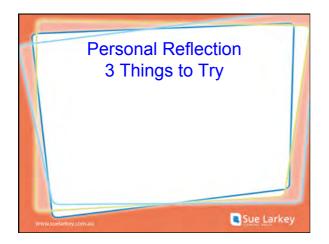














Play

- It is through play that young children learn about and make sense of the world.
- They experiment with being mum or dad as they act out what they have observed in daily life, e.g. feeding the baby, going to the shops, being the teacher.
- As these children play they develop their cognitive and motor skills, increase their communication and social ability and above all have fun.

What does play look like for the children you know?

- · What are they currently doing?
- What are the other children doing?
- · What 'stage' of play are they at?





Play for Neurodiverse children How do they currently play?

- · Sensory Sensitivities
- Need for sameness
- · Need for routines
- Obsessional Interests
- Isolated or Solitary
- · Limited development of language
- · Limited social interaction
- · Often seek out an adult to play

PLAY programmes need to

- · Address individual learning style
- Create opportunities
- Help everyone (family, siblings, peers, carers etc)
- Long Term -Independence & Recreation

Is just putting toys out enough?
Are they accessing all your programme?

STRUCTURED PLAY AIMS

- Spontaneously occupy time appropriately
- Develop cognitive, social, & language
- Encourage Interactions
- Help Regulate Emotions
- · Assist Integration

What can we learn/teach through play

- Imitation (copy)
- Rules and Related language (My Turn. Label Objects, Colours, Numbers)
- Turn taking
- Wait
- Share
- FirstNext
- Problem Solving
- · Recognise Start & Finish
- Choice Making
- Organisation Skills (Pack away, Get something off the shelf)

What can we learn/teach through play

- · Use equipment in variety of ways
- Awareness of others (names etc)
- Joint Attention (look at what you are looking at)
- Listen
- · Copy Actions
- Focus attention on objects
- Comment on actions (WOW!)
- Extend Concentration /time activity
- Emotional Regulation (losing game, winning)
- Concepts colour, shape, number

Questions to think about

Choose one child

- Think through what are they doing currently?
- Are they joining in?
- What are the skills they need to develop?
- How could you support the child?

Executive Functioning Video Harvard University

What did you find interesting?

I LOVE the idea of a control tower!

Remember impact of Executive Functioning on Home verses Preschool can be different

Where to start?

- Start with simple cause and effect toys that give lots of feedback for little effort on the child's part.
- Ball races and musical toys are excellent starting points.
- Some children also respond to pop-up toys, though other children are frightened by these due to their unpredictable nature & sensory

Get their attention

- · Be Dramatic
- Add to the richness of the play by making noises, e.g. ball going down (wheee) doll crying (waa), car horn (beep, beep), build tower knock over
- Repetitive Noises & Activities
- Getting child to notice your reactions

Join the child at play

- Play alongside the child with the same or similar materials. It is important that you are flexible – if your child does not copy you, copy them. (including how sitting, lying)
- Remember that initially you are endeavouring to form a <u>connection</u> with your child the actual substance of the play is not important. They may be more interested in you

Join the child at play

- The child is more likely to attend and respond to you if you are doing something they are interested in rather than playing with something totally different.
- Once you have your child's interest you can make small changes in the play and hopefully your child will imitate you.

Comment

- Describe what is happening as you and the child play. "Train going around track... toot toot"
- Initially the comments should be short and help the child focus on his play.
- Model appropriate language for your child as you play together. (My turn, Your Turn or Jacks turn)
- Mirror Activity to recognise themselves

Turn Taking

Take turns with the child as you play. In addition to being important socially turn taking is critical for the development of appropriate communication.

Where to start with turn taking

- Turn taking can be promoted initially with toys like rolling a ball where turns are short and the child has something to watch even when it is not their turn.
- Pushing the toy towards your child when it is their turn, and pulling it over to yourself when it is your turn, helps to make it clearer to the child whose turn it is.

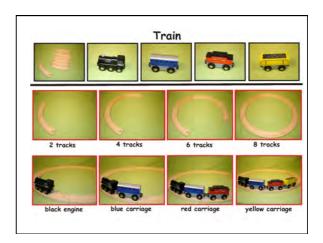
Where to start with turn taking

- Turn taking cards are useful visual supports for many children.
- There should be a card with their photo on for each person playing.
- The appropriate card is given to the person's whose turn it is or stuck with a piece of blutak/velcro on the train etc.

Visual Supports for Play

- To help children who are unable to play instinctively make photographic play sequence books; e.g. bus, doll on bus, drive bus.
- Most children love to 'read' books that feature their own toys and a book provides the child with a permanent record of the play activity.
- Video Playing (ie video modeling)





Play Ideas

- · Start with simple one step ideas
- Present play in a simple, structured way so that the young child is able to explore and find meaning in play.
- Once the child has mastered one step in the play activities teach them another related one and then another.
- Change the order in which you do the steps so that you model and encourage flexibility in play at all times.
- Being flexible in play will make it easier for your child to interact successfully with his peers in play situations.
- Remember to use simple language to comment on what is happening as you and your child play.

Doll or Teddy Play

- Kiss.
- Brush hair.
- · Give a drink.
- Feed with a spoon.
- Put to bed (cut down cardboard box).
- · Cover with tea-towel 'sheet'.
- Pretend to bath (plastic container), then dry with face washer.
- · Shampoo hair.
- · Put hat on.

Sand Play

- · Feel sand with hands and feet
- · Dig holes
- Put sand into a bucket hands or spade
- Pat sand down with hands and/or spade
- Make sand castles. Decorate with twigs and leaves
- Make roads by pulling spade through sand.
 Drive cars or trucks on the roads

Farm Play

- · Make animal noises.
- Make fences. Put animals in paddocks.
- · Feed horse grass.
- Give animals a drink. Use a milk bottle top for drinking trough.
- Put person on horse. Make horse trot, gallop.
- Put trailer behind tractor. Put animals in trailer.
- ** Remember Take Photos, Videos

Play Script

Sequence of action:

- Farmer comes with food in wheelbarrow.
- Farmer walks to hens and throws food to them, says: "Are you hungry?" "Any eggs today?" "Good-bye" Hens say: "Cluck, cluck, cluck."
- Farmer walks to cows and says, "Are you hungry?" Gives cow hay. Farmer sits down and starts to milk cows. "Here comes the milk."
- Farmer goes to horses says: "Hello", "How are you?" Farmer pats horses. Horses say "Neigh." Farmer gets on horse and goes for a ride.

Mishaps:

- · Milk is spilt.
- Farmer drops the eggs.
- Farmer falls off the horse.

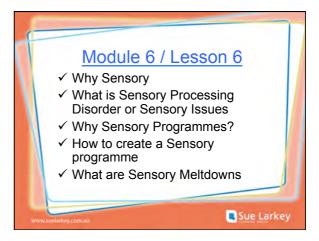
Props

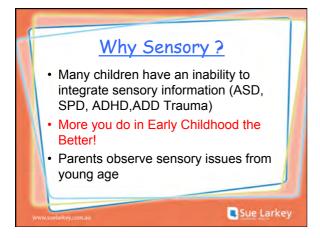
- Duplo base
- · Duplo Farmer
- Wheelbarrow
- Horses
- Hens







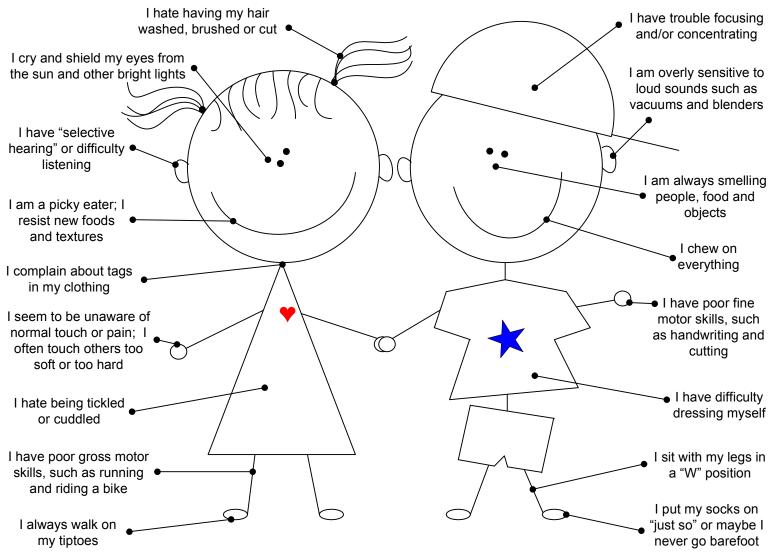




Sometimes you need to be a detective to recognise sensory difficulties as the underlying cause of a problem.

If possible see an Occupational Therapist as they are great at assessing the child's sensory processing & guiding supports children require.

DO YOU KNOW ME?



I'm a Sensational Kid!

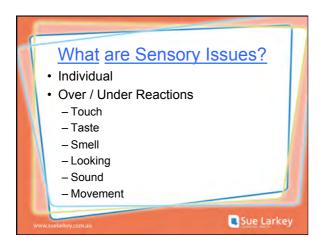
I mean, I have Sensory Processing Disorder. That just means that my brain can't process sensory information the right way. When my brain gets information through any of my senses—sight, smell, hearing, taste, touch, vestibular or proprioception—it doesn't always know what to do with that information and I become very disorganized and confused. Sometimes I overreact to this sensory input and sometimes I don't react enough. This makes it really hard for me to function at school, in public and even at home! I might have trouble learning or making friends. I might be really shy and withdraw from everyone, even my own mom! I might have trouble coping and have a lot of tantrums and meltdowns. I might be afraid of a lot of activities that kids usually enjoy. It's super tough.

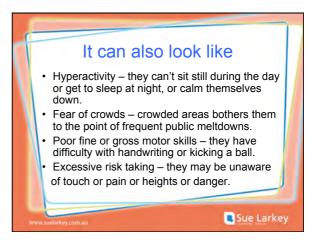
So, Do You Know Me? Or maybe someone like me? Well, there are lots of things you can do to help me. Being patient and understanding is a great place to start! But then you need to talk to my doctor or an Occupational Therapist and they can help you to help me feel better, learn better, behave better and get better!

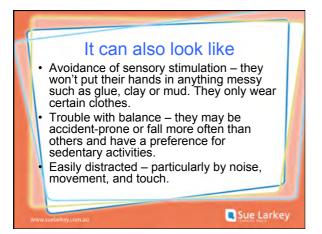
Oh, yeah! I really am sensational, by the way!

www.sensorystreet.com

www.cafepress.com/SensoryStuff



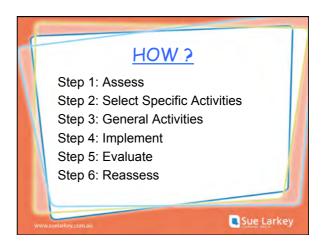




Ask Parents/Carers to fill in form too
 Sometimes families/parents/carers are unaware of sensory, as home is quiet, the child avoids, adapted to child's needs etc

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FUN Activities for touch

- ✓ Sensory Tubs (rice, rice bubbles)
- ✓ Art Collage
- ✓ Dressing Dress Ups, (Home clothing etc)
- ✓ Putting on Shoes & Socks
- ✓ Walking on textures
- √ Finger Paints, Foot/Hand Prints
- ✓ Shaving Cream
- ✓ Play dough (different colour, texture)
- √ Hammer/Nails different textures
- ✓ Music/ Songs Heads, Shoulders etc

Specific Activity- Listening Aim(s) Listen to a range of sounds Tolerate a range of sounds Indicate their preferences for sounds Appropriate Strategies when they don't like sound Expand sound experiences





Activities that Incorporate Sound

- Animal Noise guessing game
- Sound Bingo
- · Chinese Whispers
- · Guess the song
- Lie still listen to community noises
- Music
- Audiobooks
- · Toys with sounds
- Families/Carers point out noises in community
- trains, trams, crowds, ambulance etc

General Activities that incorporate the Senses - Cooking

- · Sensory Areas-Smell, Taste, Sound
- Example of Behaviours in the child that suggest this activity would be useful
- · Scared of new foods
- · Eats limited range of foods
- Reacts Adversely to smells
- Fear of Electrical Appliances (home too) Fry pan, toaster, kettle, blender, timers, oven etc)









Tips for Toileting





Toilet training your child is a big task even for neuro-typical children. Parents often procrastinate over when to start and we keep delaying it for whatever reason we can think of! Toileting is not something that the child will grow into or get better with age. We all need to action ASAP – and this includes schools. If a child is attending pre-school or school when the parents are toilet training then we all need to get behind the toileting programme and provide consistency all day every day until the child has mastered it.

When to Start Toilet Training

Signs of readiness in children with autism are not evident like they are with neuro-typical children. The main sign of readiness is compliance, or the child's ability to imitate. If you can get the child to do what you ask, and/or copy an action – then they are ready.

Think Toilet TIMING not Toilet TRAINING

Create good routines around toilet timing. Have set times when the child must go to the toilet. Examples include:

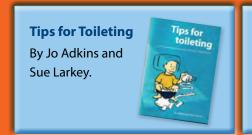
- · When they get up in the morning.
- Before leaving the house at any time of the day.
- Before bed (as part of the bedtime routine).
- Any time they may not be able to access a toilet for an hour or more.
- Before going into any water (bath, swimming pool, etc).
- · Before getting into the car.
- · Before eating i.e. toilet, wash hands, etc.

10 Top Tips for Toileting

- Avoid potties! Start out with the end in mind. Children with autism have trouble generalising and the last thing you want is to have to carry their pottie around with you everywhere you go!
- Visuals are very important. Make up some visuals to help the child understand the toileting process and to provide a prompt.

- Prepare lots of FUN activities to do with the child.Making going to the toilet fun takes the pressure off and makes it a motivating place to go.
- 4. Rewards are one of the most important elements of toilet training – children need a motivator as it is just too easy to continue to go in their nappy. Rewards need to be instant and powerful. Reward IMMEDIATELY and reward the same every time.
- 5. Base yourself in or right next to the toilet for the first few days of toilet training. Have as many home comforts in the room for the child to make it a fun environment.
- 6. Remove nappies. Once you start toilet training do not let the child put on any form of nappy until they go to bed at night. If you let them wear them during the day at all they will learn to hold on until they are in their nappy.
- Toilet time put the child on the toilet every 30 minutes for 10 minutes at a time, increasing time as they get the hang of it.
- **8.** Teach the child the whole steps of toileting including putting on underpants, flushing the toilet and washing hands.
- Some children may have sensory sensitivities related to toileting. Sensory sensitivities need to be respected and worked on.
- **10.**Create good routines around toilet timing. Have set times when the child must go to the toilet.

RECOMMENDED RESOURCES



The Early Years
By Sue Larkey &
Gay von Ess







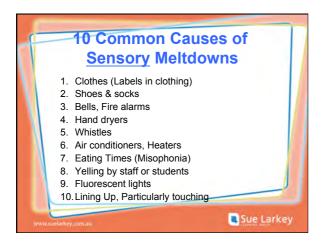


Sensory can also be used to Calm, Emotional Regulation & Positive Behaviour Support

- ✓ By using a range of sensory activities children learn to feel "just right."
- ✓ Every child needs to work out their own preferences.
- ✓ They can change depending on anxiety, sleep etc.
 Think of yourself how your sensory needs change
- ✓ Help children workout their own needs, support them to use when required (ie have sensory tool box, table)





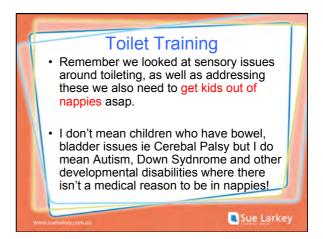






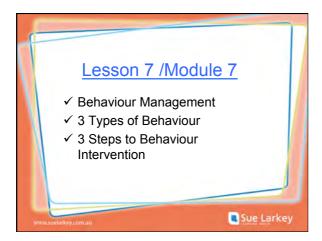








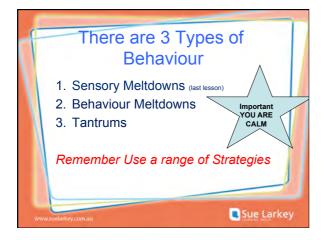




BEHAVIOUR

- Behaviour Serves a Purpose
- Behaviour is the Result of Interactions in the Environment
- Behaviour can be Changed
- Management NOT Cure
- "What can you put in place to help the child manage"











10 Common Causes of Behaviour Meltdowns 1. Change of staff, carer 2. Making mistakes (colouring in, cutting etc) 3. Losing 4. Not being first 5. Change of routine 6. Removal of sensory tools 7. Sitting still for long periods 8. Playground 9. Visitors 10. Being literal and misunderstanding the inferred meaning by people ie "Do you want to work?" They say "No" and get in trouble



